

To an interface manifesto

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HANGAR.
ORG

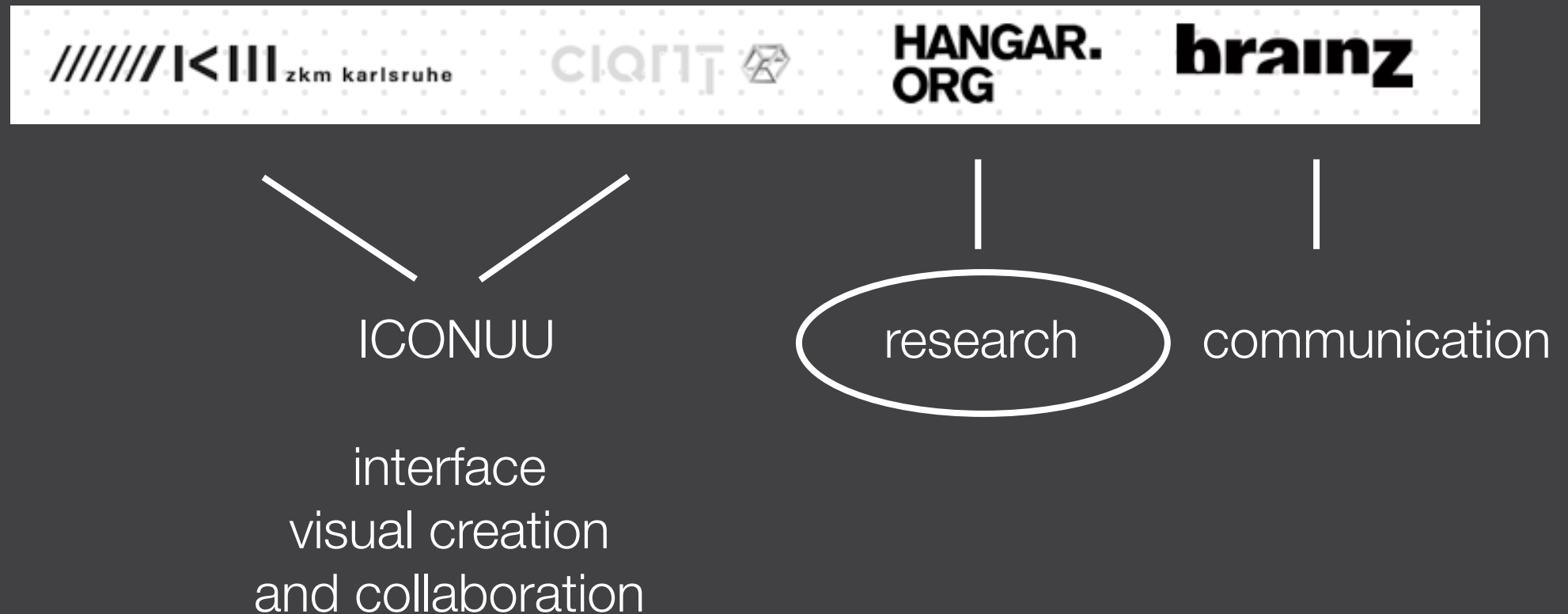


Universitat Oberta
de Catalunya

[Art Matters International Conference](#) Barcelona, 11h and 12th December 2014

PIPES project

Participatory Investigation of Public Engaging Spaces



PIPES_BCN

Research topic

**HANGAR.
ORG**

interfaces
critical-ethics

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Tere Badia (HANGAR)

PIPES_BCN

Research team

HANGAR.
ORG

UOC
Universitat Oberta
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interfaces
critical-ethics

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PIPES_BCN

Manifesto as a methodology

Collecting information:

- Activities
- Network
- Tools

interfaces
critical-ethics

interface
manifesto

- The starting point
- The motor
- The arrival point
- Changing shape

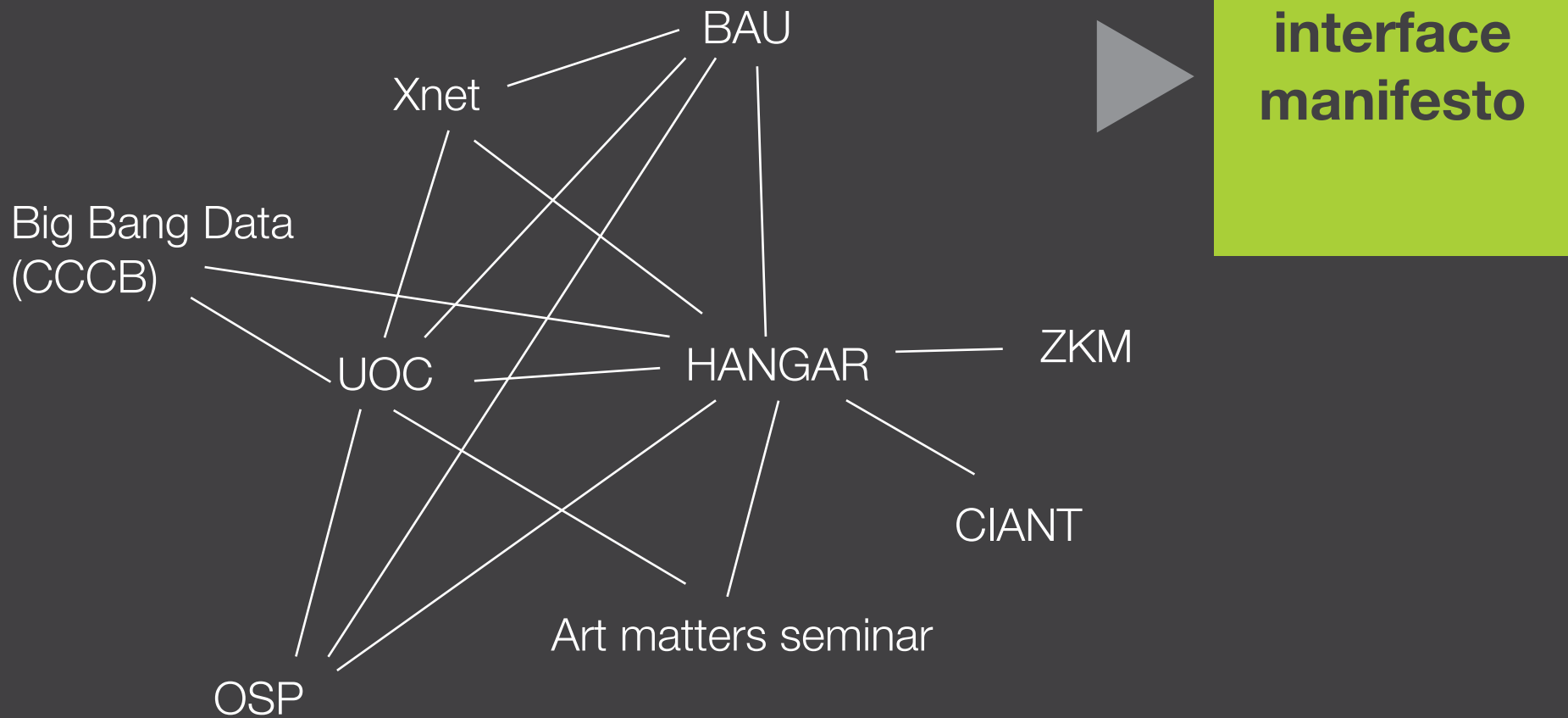
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Developing activities



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Bulding networks



PIPES_BCN

Using tools

Visuals

Paper & pencil Mural.ly

Sharing content

e-mail Google drive EtherPad

Bibliography

Zotero

Output during the project

|
WordPress
(pipes.hangar.org)



Theoretical framework

Disciplines+authors+ideas

AESTHETICS

SEMIOTICS

SOFTWARE STUDIES

ARTS

MEDIA STUDIES

VIRTUAL
ETHNOGRAPHY

SOCIOLOGY

STS

ANT

NEW MATERIALISM

Theoretical framework

Disciplines+authors+ideas

AESTHETICS

Andersen & Pold

SEMIOTICS

Stuart Hall

SOFTWARE STUDIES

Català

ARTS

Manovich

Liliana

Fuller & Goffrey

Galloway

MEDIA STUDIES

VIRTUAL
ETHNOGRAPHY

Zilouchian,
Bongen
& Twidale

SOCIOLOGY

Latour

STS

ANT

NEW MATERIALISM

Theoretical framework

Disciplines+authors+ideas



Critical interface manifesto

Work in progress



Critical interface manifesto

Some related manifestos

GNU manifesto (1985)

Hacker's manifesto (1986)

Mozilla manifesto (1998-2014)

First thing first manifesto (1964)

First thing first manifesto (1964-2000)

Critical engineering manifesto (2011)

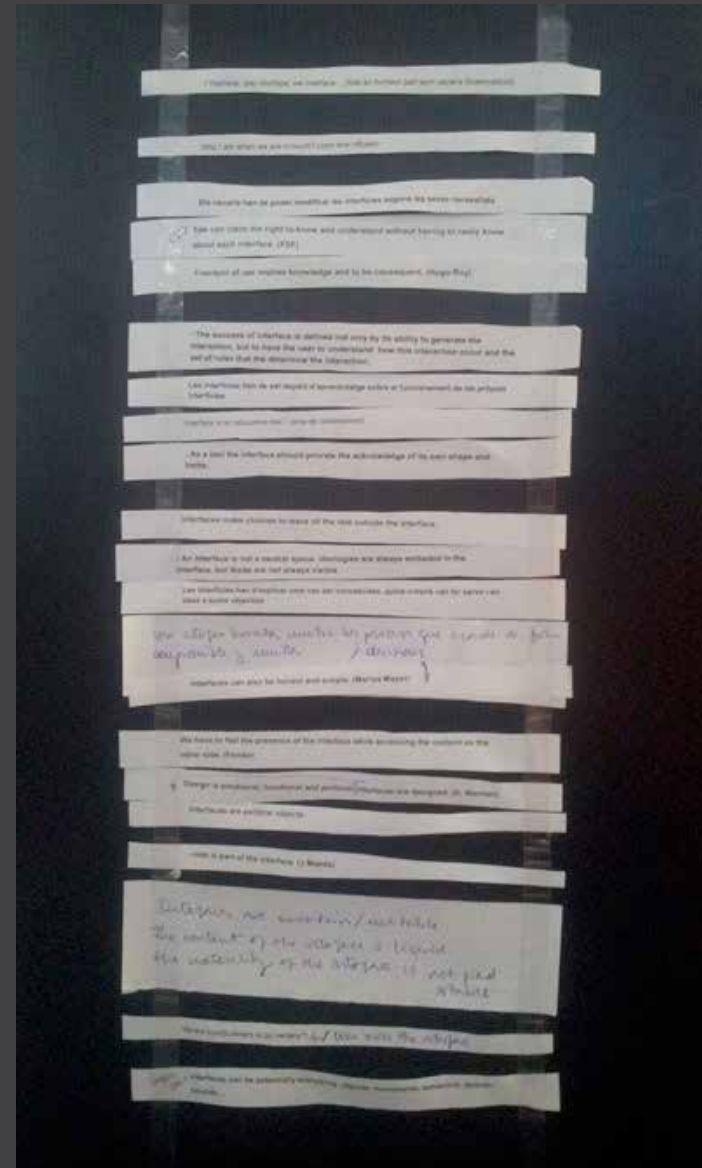
Manifesto for a post-digital interface criticism (2014)

Critical interface manifesto

Why to write a manifesto?
and how can we contribute to this field?

Critical interface manifesto

- I interface, you interface, we interface.
- An Interface is not a neutral space. Ideologies are always embeded in the interface, but those are not always visible.
- The success of interface is defined not only by its ability to generate the interaction, but to have the user to understand how this interaction occurs and the set of rules that determines the interaction.
- As a tool the interface should provide the acknowledge of its own shape and limits.
- Freedom of use implies knowledge and to be consequent.
- Interfaces can also be honest and simple.
- You can claim the right to know and understand without having to really know about each interface.
- Design is emotional, functional and political. Interfaces are designed.
- Interfaces can be potentially everything, objects, movements, behaviors, spaces, sounds...



Critical interface manifesto

One of our challenges and hopefully
our contribution to this field would be
to transform the previous statements
into an interface



Booksprint

MEMBRANA
open call

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